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COMPUTING THE PROBABILITY OF HASH TABLE / URN OVERFLOW

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Key Words and Phrases: balls and urns model; combinatorial extreme-value distributions; classical occupancy problem; perfect hashing.

ABSTRACT

We analyze the probability of a random distribution of n balls into m urns of size b resulting in no overflows. This solves the computational problem associated with a classical combinatorial extreme-value distribution. The problem arose during the analysis of a technique, called perfect hashing, for organizing data in computer files. The results and techniques presented can be used to solve several problems in the analysis of hashing techniques.

1. INTRODUCTION

Consider a traditional urn model. There are n balls to be randomly distributed into m urns, each urn having a capacity of at most b balls. Let each ball be randomly tossed into an urn so that the probability of a ball falling into a particular urn is 1/m and independent of the outcome of other tossings. If an urn already contains b balls, any subsequent ball tossed into the urn is said to overflow. Let P(n,m,b) denote the probability of a random distribution of n balls into m urns of size b resulting in no overflows.

One of the combinatorial extreme-value problems considered by David and Barton and Barton and David is as follows[1, 3]. When n balls are randomly distributed among m urns, let X denote the number of balls in the urn(or urns) containing the maximum number of balls. Then the cumulative probability distribution of X, $pr{X \le b}$ is precisely P(n,m,b) defined above. Barton

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and David consider several similar combinatorial extreme-value problems. One common feature of these problems is that "the probability distribution functions are difficult to evaluate even for moderate sized samples" [1, p 63]. However, "there are a number of problems in which its (P(n,m,b)) enumeration is of interest" [3, p 221]. In this paper we solve the classical computational problem by giving a simple recurrence relation which enables easy and exact computation of P(n,m,b). We also study how the values of P(n,m,b) computed using a simple approximation approach the exact values of P(n,m,b).

Kolchin, Sevast'yanov and Chistyakov have given some results about the asymptotic behavior of P(n,m,b) [5, pp 96-115]. However, to the best of our knowledge the computational problem we have addressed in this paper has not been solved so far. We encountered this classical problem while analyzing *perfect hashing*. Hashing refers to a class of techniques for organizing files stored in computer memory. Exact and efficient computation of P(n,m,b) was essential for the analysis. The results and techniques presented in this paper also enable us to answer open problems in the analysis of some other hashing schemes (see sections 6 and 7).

2. BACKGROUND

Let F(n, m, b) denote the number of ways in which n balls can be distributed among m urns so that no urn receives more than b balls (assume $n \le mb$). It follows that

$$P(n,m,b) = \frac{F(n,m,b)}{m^n}.$$
(1)

For b = 1 the expression for F(n,m,b) is trivial. When b > 1 the analysis is difficult. David and Barton and Barton and David give the following expression for F(n,m,b) [1, 3]:

$$F(n,m,b) = \sum_{0 \le f_i \le b} \left[n! / \prod_{i=1}^m f_i! \right], \qquad n \le mb$$

where f_i denotes the number of balls in the *i* th urn and the summation is over all possible combinations of f_i such that $\sum_{i=1}^{m} f_i = n$. An example makes the above expression clear. F(4,3,2)denotes the number of ways in which 4 balls can be distributed among 3 urns, each capable of holding at most 2 balls:

$$F(4,3,2) = \frac{4!}{2!1!1!} + \frac{4!}{2!2!0!} + \frac{4!}{0!2!2!} + \frac{4!}{1!2!1!} + \frac{4!}{2!0!2!} + \frac{4!}{1!1!2!} = 54$$

David and Barton (1962) point out "F(N) [= F(n,m,b)] does not posses a simple form" [3, p 221]. The formula is not suited for numerical evaluation of F(n,m,b). There is a generating function used to compute F(n,m,b):

$$F(n,m,b) = \text{Coefficient of } (x^n/n!) \text{ in } \left[G_b(x)\right]^m, \text{ where}$$
$$G_b(x) = (1+x/1!+x^2/2!+\cdots+x^b/b!).$$

Computations using the above generating function involve the handling of very large integers (of the order of $b!^m$). This is neither suitable for hand calculations nor for computer evaluation of P(n,m,b), even for moderate values of parameters. Evaluation of F(n,30,30) took several hours of computer time on the MAPLE symbolic algebra system(capable of handling very large integers) running on a VAX-780 processor[2]. For larger values of m and b, it is prohibitively expensive to compute F(n,m,b) using the generating function. It appears that the computational complexity can be reduced to some extent using Fast Fourier Transforms (In this regard, there is a note by Monahan appearing at the end of this paper). In the following sections we present an efficient and simple solution to the problem. A procedure is given which enables computation of a table of P(n,m,b) values, having approximately mn/2 entries, using only six arithmetic operations per each value.

3. RECURRENCE RELATION FOR P(n,m,b)

Suppose that *n* balls have already been randomly distributed among *m* urns and no overflow has occurred. Let the next ball, the (n+1)st, be tossed into a randomly chosen urn. We use R(n+1,m,b) to denote the conditional probability that the (n+1)st ball will not overflow. Then R(n+1,m,b) can be expressed as

$$R(n+1,m,b) = \frac{P(n+1,m,b)}{P(n,m,b)}.$$
(2)

The (n+1)st ball will overflow if and only if it falls into an urn already full (i.e., one containing b balls). The probability of this event is the same as the probability of an arbitrary but fixed urn being full. Hence, the probability of the (n+1)st ball overflowing can be expressed as

$$1 - R(n+1,m,b) = \frac{\binom{n}{b}F(n-b,m-1,b)}{F(n,m,b)}.$$
(3)

The numerator represents the total number of combinations resulting in the fixed urn being full. The term $\binom{n}{b}$ represents the number of ways in which b balls (those in the full urn) can be chosen from n balls. The number of ways in which the remaining (n-b) balls can be distributed among the other (m-1) urns is given by F(n-b,m-1,b). By combining equations (1), (2) and (3) we obtain

$$P(n+1,m,b) = P(n,m,b) - \binom{n}{b} P(n-b,m-1,b) \frac{(m-1)^{n-b}}{m^n}$$
(4)

To evaluate P(n,m,b) using (4) we need to calculate P(i,j,b) for $j = 1,2,\dots,m$, and $i = 1,2,\dots,n-(m-j)b+1$. It should be noted that similar computations are required implicitly by the generating function approach. Although the above recurrence relation looks complicated, involving large numbers of the order of m^n , the computation can be organized so that the evaluation of each new value of P(i, j, b) requires only 6 arithmetic operations. Appendix A contains a

b	15	16	17	18	19	20	21
P(n,m,b)	0.0000	0.0001	0.0042	0.0441	0.1717	0.3767	0.5895
Ь	22	23	24	25	26	27	28
P(n,m,b)	0.7571	0.8675	0.9321	0.9670	0.9846	0.9931	0.9970
b	29	30	31	32	33		
P(n,m,b)	0.9988	0.9995	0.9998	0.9999	1.0000		

TABLE I. Cumulative probability distribution, P(400, 30, b)

procedure (suitable for hand calculation or computer evaluation) to compute a table of P(n,m,b) for a fixed b and $1 < m \le m_{max}$, $1 \le n \le bm_{max}$. The procedure is based on (4) and the following identity:

$$\binom{n}{b} \frac{(m-1)^{n-b}}{m^n} = \left(\frac{n}{n-b}\right) \left(\frac{m-1}{m}\right) \left\{ \binom{n-1}{b} \frac{(m-1)^{n-b-1}}{m^{n-1}} \right\}$$
(5)

The iterations start with the initializations P(n,m,b) = 1.0, for $1 \le n \le b$, $1 \le m \le m_{max}$. Denote the value of $\binom{n}{b} \frac{(m-1)^{n-b}}{m^n}$ by *term*. Initially when *n* is equal to *b*, the value of *term* is $1/m^b$. Each subsequent value of *term* can be obtained by multiplying the previous value of *term* by $(\frac{m-1}{m})(\frac{n}{n-b})$ and hence a total of 6 arithmetic operations are sufficient to compute the next value of P(n,m,b). Thus for a given value of *m* and *b* the evaluation of all values of $P(i,j,b), j = 1,2, \cdots,m$, and $i = 1,2, \cdots, n - (m-j)b+1$ requires a total number of arithmetic operations proportional to nm, and hence the procedure is optimal. For example, computation of P(n,30,30) requires only a few seconds of computer time. Appendix A also contains a brief discussion of the numerical stability of the computation. Using the procedure, P(n,m,b) can be computed even for large values of the parameters. For example, computation of P(5000,500,20) = 0.4520 poses no problem and requires approximately 70 seconds of VAX-780 computer time.

Table I shows the cumulative probability distribution of X, $pr{X \le b}$. The random variable X denotes the number of balls in the urn(urns) containing the largest number of balls when 400 balls are randomly distributed into 30 urns.

4. RECURRENCE RELATION FOR R(n, m, b)

Consider the computation of R(n,m,b), the conditional probability of the *n*th ball not overflowing given that n-1 balls have been distributed into *m* urns of size *b* and none have overflowed (such computations are required in some applications [10]). It is straightforward to

compute R(n,m,b) which is equal to the ratio P(n,m,b)/P(n-1,m,b), when the values of P(n,m,b) is much larger than the machine-epsilon (see the note at the end of Appendix A for an explanation of machine-epsilon). Roundoff errors in the value of R(n, m, b) so computed become severe as n approaches mb, when the corresponding P(n, m, b) values approach the machineepsilon. It is interesting to note that the lowest nonzero value of R(n, m, b) is 1/m, large compared to the machine-epsilon. (When mb-1 balls have been distributed and none have overflowed, precisely m-1 urns must be full and the other urn must contain b-1 balls. It then follows that R(mb,m,b) = 1/m. When n > mb, R(n,m,b) = 0 and R(n,m,b) = 1 for $n \le b$). On the other hand, the corresponding $P(mb,m,b) = \frac{(mb)!}{(b!)^{mb}}$ is extremely small, of the order of $(m/b^{b-1})^{mb}$. (For the present assume that the range of m, b we are interested in is 5 to 100.) Thus, although the error in P(n, m, b) may not be significant when its value is very small(typically of the order of 10^{-10}), the error in the value of R(n,m,b) computed using (4),(5) and (2) is extremely large (even the values computed using double precision arithmetic are completely meaningless). This computational problem can be overcome by using a reverse recurrence relation for R(n,m,b). Since we know the value of R(n,m,b) when n = mb, the idea is that we should be able to overcome the computational difficulty by proceeding backwards starting from n = mb.

Replacing n by n-1 in (4) and dividing throughout by P(n-1,m,b) we obtain

$$R(n,m,b) = 1 - \binom{n-1}{b} \frac{P(n-b-1,m-1,b)}{P(n-1,m,b)} \frac{(m-1)^{n-b-1}}{m^{n-1}}$$

Using (2), the identity (5) and eliminating P(n,m,b) from the above equation we obtain the following recurrence relation.

$$\frac{1}{R(n-1,m,b)} = 1 + \frac{1-R(n,m,b)}{R(n-b-1,m-1,b)} \left(\frac{n-b-1}{n-1}\right) \left(\frac{m}{m-1}\right)$$
(6)

Starting from n = mb, R(mb, m, b) = 1/m, R(n, m, b) for $n = mb-1, mb-2, \dots, b$ can be computed using (6). The numerical stability problems mentioned before are not encountered when using this recurrence relation for computing R(n, m, b). Since $P(n, m, b) = \prod_{i=1}^{n} R(i, m, b)$, it is a good heuristic to compute P(n, m, b) and R(n, m, b) using (4) for small values of n, and using (6) when n approaches mb.

5. APPROXIMATE FORMULA

In this section we obtain an approximate, closed form expression for P(n,m,b). The main approximation is to assume that urns overflow independently when balls are tossed randomly into the urns.

Let $Pov(\alpha,b)$ denote the probability of an arbitrary but fixed urn overflowing when $n = \alpha mb$, $0 \le \alpha \le 1$, balls are randomly tossed into m urns, each having a capacity of b balls.

Using the Poisson approximation of the binomial distribution we can express *Pov* as the following sum:

$$Pov(\alpha,b) \approx \sum_{i=b+1}^{n} \frac{e^{-b\alpha} (b\alpha)^{i}}{i!}$$

where $b\alpha = n/m$ is the average number of balls per urn (This is a good approximation for moderate values of $b\alpha$) [4]. For large values of b, and α not too close to 1.0, the summation can be approximated as follows:

$$Pov(\alpha,b) \approx \frac{(b \alpha)^{b+1}}{(b+1)!} e^{-b\alpha} \left\{ 1 + \frac{b\alpha}{b+2} + \frac{(b\alpha)^2}{(b+2)(b+3)} + \cdots \right\}$$
$$\approx \frac{(b\alpha)^{b+1}}{(b+1)!} e^{-b\alpha} \left\{ 1 + \frac{b\alpha}{b+2} + \frac{(b\alpha)^2}{(b+2)^2} + \cdots \right\}$$
$$Pov(\alpha,b) \approx \frac{(b\alpha)^{b+1}}{(b+1)!} e^{-b\alpha} \left\{ \frac{b+2}{b(1-\alpha)+2} \right\}$$
(7)

Under the assumption that urns overflow independently of each other, P(n,m,b) expressed as a function of α , m and b is given by

$$P(n,m,b) \approx (1 - Pov(\alpha,b))^m \approx e^{-m Pov(\alpha,b)}.$$
(8)

If α is small compared to 1, the term $\frac{b+2}{b(1-\alpha)+2}$ in (7) above evaluates to approximately 1. The corresponding P(n,m,b) given by (8) is precisely same as the result obtained by David and Barton [3, pp 238-239] [1, pp 73-74].

Figure I is a plot of the exact and the approximate value of P(n,m,b). The parameter b is 5 for all the curves and there is one pair of curves for each m of 5, 10, 20, 40 and 80. We observe that (8) is a good approximation for P(n,m,b) when m is above 80 (for the case of b = 5). For larger values of b, (8) begins to be a good approximation at a lower value of m.

The approximation for P(n, m, b) given by (7) and (8) also helps us understand the effect of increasing m on the value of α to keep $P(\alpha, m, b)$ a constant at a given value. In figure I, every small percentage drop in α allows a doubling of m to keep $P(\alpha, m, b)$ constant at 0.2, say. Consider equation (7) and take its derivative:

$$\frac{d}{d\alpha} Pov(\alpha,b) \approx Pov(\alpha,b) \left\{ \frac{b+1}{\alpha} - b\left(\frac{b+1-b\alpha}{b+2-b\alpha}\right) \right\}$$
$$\approx Pov(\alpha,b) \left\{ b \left(1/\alpha - 1\right) \right\} \qquad \text{(for large } b \text{ and } \alpha \text{ not too near } 1.0\text{)}$$

This implies that a small change in α results in magnified, by a factor of $b(1/\alpha-1)$, change in the value of $Pov(\alpha,b)$. It follows from (8) that a small drop in α is sufficient to compensate a large increase in *m* to maintain the value of $P(\alpha,m,b)$ constant at a required value.





6. APPLICATION TO PERFECT HASHING

Consider a set of *n* integers $I = \{x_1, x_2, \dots, x_n\}, I \subset \{1, 2, \dots, M\}$. Typically *M* is very large, of the order of 10^{10} . Each integer is referred to as a key. The problem is to store the *n* keys in *m* pages of computer memory, each page having a capacity to hold up to *b* keys, $n \leq mb$. In practice each key has some additional information associated with it. The key and its associated information is called a *record* and the set of records stored is called a *file*. The keys(records) in the file are to be organized in such a way that any given key *x* (and hence the associated record) can be efficiently retrieved. A hashing function $h, h: I \to [1,m]$, assigns each key an address in the range $1, \dots, m$. Given a key x_i we compute $h(x_i)$ and store the record on that page. The record is said to hash into page $h(x_i)$. If more than *b* keys hash into a page, the page overflows. The overflowed keys from a page have to be stored elsewhere. One of the main issues in hashing is how to efficiently handle overflows.

A hashing function h is said to be a *perfect* hashing function if it causes no overflows (no more than b keys hash into every page). In [9] we consider the following trial-and-error method of finding perfect hashing functions for a given set of n keys to be hashed into m pages each of size b. Choose a function at random from the set of all functions mapping n objects to m objects.

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Hash all the keys using the chosen function. If none of the pages receive more than b keys then we have found a perfect hashing function. Otherwise, choose another function at random and repeat the process until a function which is perfect for the given set is found. We define a trial as the process of choosing a function at random from the set of all functions and hashing the keys using the chosen function to verify if it is perfect. The probability of a trial succeeding is precisely P(n,m,b) discussed in this paper.

P(n,m,b) is a measure of the performance of the trial-and-error method of finding perfect hashing functions. The reciprocal of P(n,m,b) gives the expected number of trials required to find a perfect hashing function. A trial may stop as unsuccessful immediately after one of the pages overflows. We define the expected cost of a trial as the number of hash function evaluations required to determine if the trial is successful.

Expected Cost of a Trial

Consider the balls and urns model. Let E(n,m,b) denote the expected number of balls to be tossed before the first ball overflows. E(n,m,b) is the same as the expected cost of a trial defined above. E(n, m, b) is given by

1

$$E(n, m, b) = \sum_{i=1}^{n} i * \begin{cases} \text{Probability that the } i \text{ th ball} \\ \text{overflows and none of the} \\ \text{balls } 1, \cdots, (i-1) \text{ overflow} \end{cases} + n * \begin{cases} \text{Probability that none} \\ \text{of the balls } 1, 2, \dots, n \\ \text{overflow} \end{cases} \end{cases}$$
$$= \sum_{i=1}^{n} i \{P(i-1, m, b) - P(i, m, b)\} + nP(n, m, b)$$
$$= \sum_{i=0}^{n-1} P(i, m, b).$$

E(n, m, b) can be viewed as the area under the plot of P(n, m, b) against n. A good approximation for the purpose of computing E(n, m, b) is to assume that P(n, m, b) is one for $n < n_i$, is zero for $n > n_h$ and that it falls linearly from one to zero as n increases from n_l to n_h , where n_l and n_h are such that $P(n_l, m, b) = 1 - \frac{1}{m}$ and $P(n_h, m, b) = \frac{1}{m}$. Further analysis of the expected cost of finding perfect hashing functions can be found in [9].

7. CONCLUSIONS

We have presented a recurrence relation and algorithm to compute the probability of a random distribution of n balls into m urns each of size b resulting in no overflows. This solves the computational problem of a classical combinatorial extreme-value distribution. The analysis was crucial in the design of a practical and competitive perfect hashing scheme for large external

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files (7,9). The results and the techniques presented in this paper also enabled solution of other problems in (6,8,10). The main problem solved in (10) is to derive an exact probability distribution of the number of balls overflowing, when *n* balls are randomly tossed into *m* urns each having a capacity of *b* balls.

APPENDIX A

```
Algorithm to compute a table of P(n,m,b).
         procedure pnmb (parameters: mmax, b)
         b, mmax : integer ;
                                                       \{P[i,j] \text{ stores } P(i,j,b)\}
         P: array[0..b * mmax, 1..mmax] of real;
         begin
               m, n, deficit : integer;
               term : real:
               {initialize P(i, j, b) = 1.0 for 1 \le i \le b and 1 \le j \le mmax }
               for m := 1 to mmax do
                     for n := 0 to b do
                           P[n.m] := 1.0:
               for m := 2 to mmax do
                     deficit := b;
                                       {see the notes below}
                     term := 1.0;
                     for n := b+1 to m * b do
                            adjust_term(term, m, deficit);
                            P[n,m] := P[n-1,m] - term * P[n-b-1,m-1];
                            term = term * (m-1)/m * n/(n-b);
                     endloop;
               endloop;
         end;
         procedure adjust_term(parameters : term, m, deficit)
         term : real;
         m, deficit : integer;
         begin
               while( deficit > 0 and term > machine-epsilon) do
                     term := term/m;
                      deficit := deficit -1;
               endloop;
         end;
```

The above procedure is a direct implementation of the recurrence relation (4). The initial value of *term* should actually be $1/m^b$. For large values of *m* and *b*, this may lead to *term* having



Number of urns (m): 5,10,20,30,40

a value too small to be represented by a floating-point number in the computer. However, as the iteration progresses, the value of *term* increases slowly. Considering the range of values of the probabilities at the beginning of the iteration (close to 1.0), if *term* is less than machine-epsilon it is as good as being zero for subtractions (and hence need not be computed accurately). The procedure *adjust_term* handles this problem by not allowing the value of *term* to go very much below machine-epsilon. The incorrect value of *term* at the start of the iteration does not cause any error because in the main procedure the product of *term* and a probability is subtracted from another probability (P[n,m] := P[n-1,m] - term * P[n-b-1, m-1]). (the value of machine-epsilon is a measure of the accuracy of real number arithmetic of the computer. It is adequate to view machine-epsilon as the largest real number such that the addition 1.0 + machine-epsilon gives a sum of precisely 1.0. The same applies for subtraction. Typically machine-epsilon is of the order of 10⁻⁷ to 10⁻¹⁶.)

The numbers involved are well scaled and the procedure is computationally stable. Roundoff errors do not cause any problems unless the value of P(n,m,b) is of the order of machineepsilon. When P(n,m,b) is very small, of the order of machine-epsilon, the exact values may still be computed using the recurrence relation (6) for R(n,m,b).

Figure II plots the probabilities P(n,m,b) computed using the procedure given above, against n expressed as a percentage of the full capacity mb of the m urns. The higher curves

correspond to lower values of m. The graphs indicate that P(n,m,b) drops very rapidly from almost 1.0 to almost 0.0 within a narrow range n. This critical region becomes narrower as b increases and shifts slowly towards zero as the value of m increases. In section 5 we have analyzed the movement of the critical region for increasingly large values of m.

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